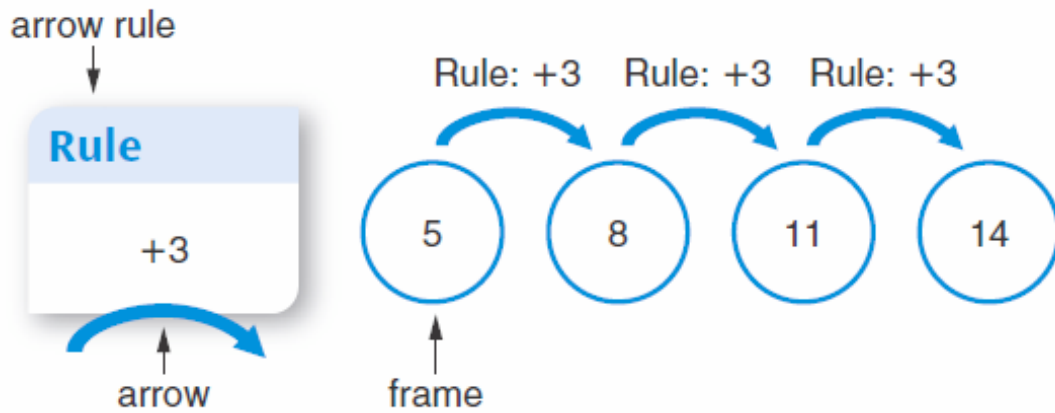


Arrow/Arrow Rule - an operation that determines the number that goes into the next frame in a *Frames and Arrows* diagram; there may be more than one arrow rule per diagram



Column – a vertical arrangement of objects or numbers in an array or table; “back and forth”



Decimal Point – a mark used to separate the ones and tenths places in decimals. Also separates dollars from cents.

36.[.]7
↑
decimal point

\$13.[.]92
↑
decimal point

Dime – a coin worth 10 pennies or $\frac{1}{10}$ of a dollar



Dollars and Cents notation – the U.S. customary way of writing amounts of money as a number of dollars and cents. The decimal is preceded by the dollar sign.

\$3.14 = three dollars and fourteen cents

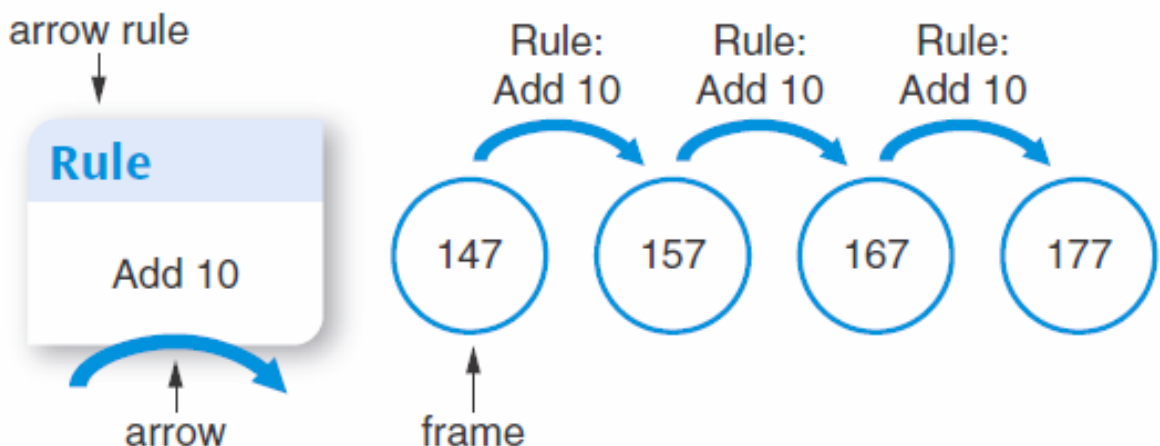
Even Number – a counting number that is divisible by 2

2, 4, 6, 8, 10 . . .

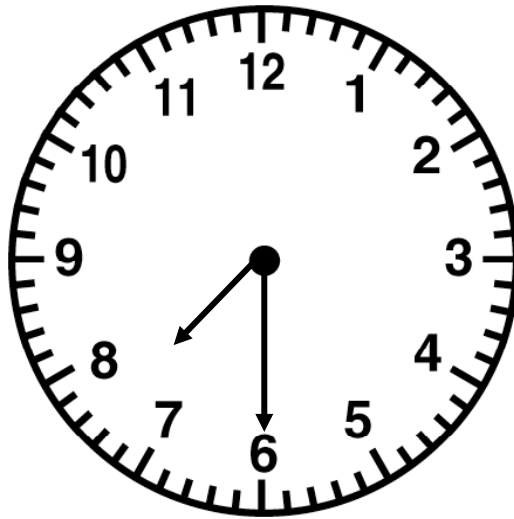
Odd Number – a counting number that is not divisible by 2

1, 3, 5, 7, 9, 11 . . .

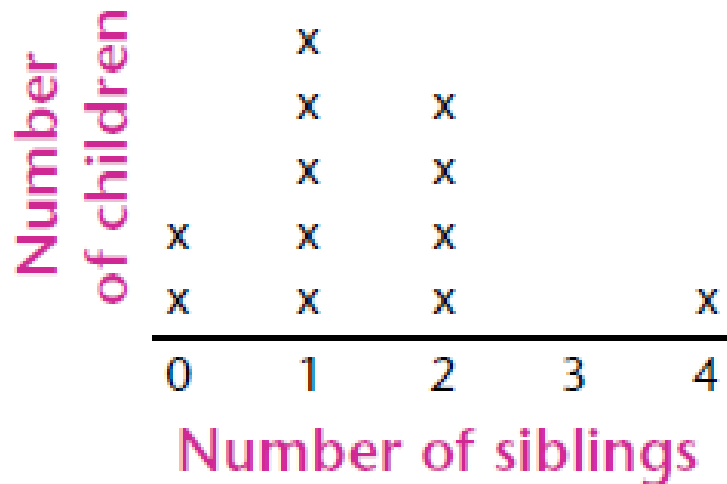
Frames/Frames and Arrows Diagrams - diagrams consisting of frames connected by arrows used to represent number sequences; each frame contains a number, and each arrow represents a rule that determines which number goes in the next frame; there may be more than one rule, represented by different-color arrows



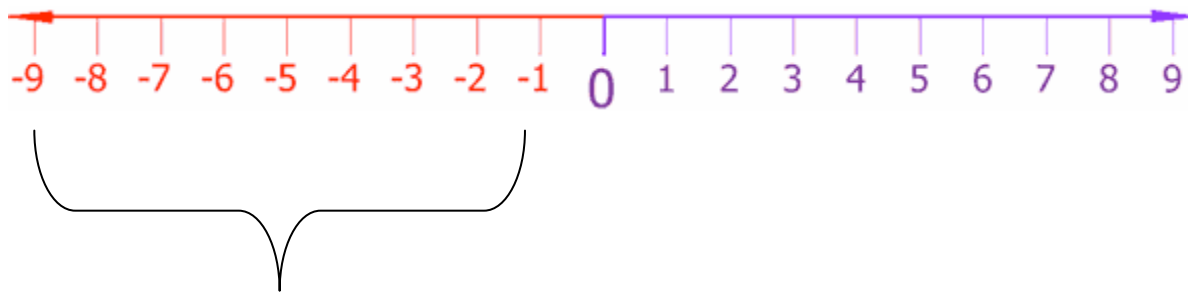
Half Past the Hour – 30 minutes after the hour



Line plot – a sketch of data in which check marks, Xs, or other symbols above a labeled line show the frequency of each value

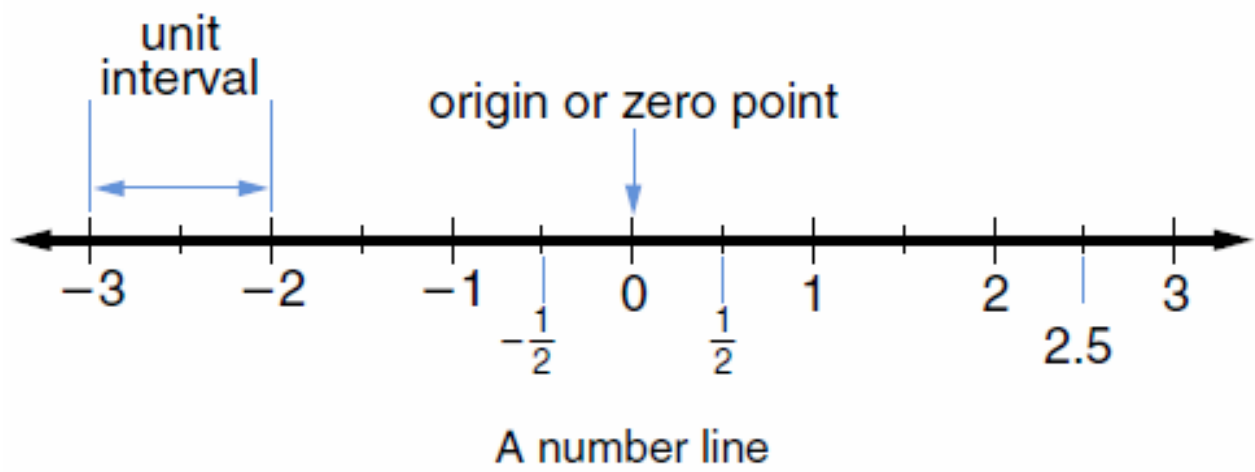


Negative Numbers – numbers less than 0; the opposite of positive numbers, commonly written as a positive number preceded by a –

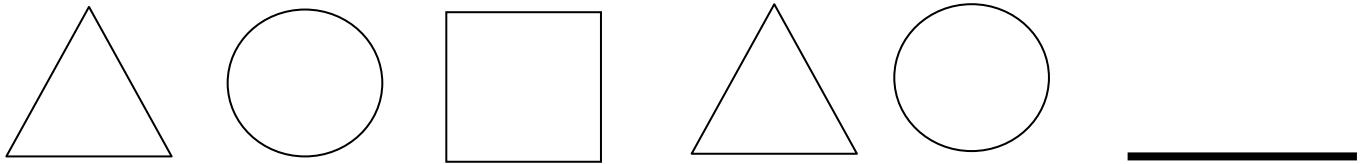


negative numbers

Number Line – a line on which points are indicated by tick marks that are usually at regularly spaced intervals from a starting point called the origin



Pattern – a repetitive order or arrangement; can be visual or with numbers; one can predict what will come next



2, 4, 6, 8, _____ , _____

Row – a horizontal arrangement of objects or numbers in a table or an array

